

Primitive Elements

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Def. Let $K = \mathbb{Q}(\alpha_1, \dots, \alpha_n)$ be our algebraic number field.
 An algebraic number γ is a primitive element if $\mathbb{Q}(\gamma) \cong K$.

Does a prim. elem. exist for every K ? Yes.

Theorem $\exists c_1, \dots, c_n \in \mathbb{Q}$ s.t. $\gamma = c_1\alpha_1 + c_2\alpha_2 + \dots + c_n\alpha_n$ is a prim. elem.
 Almost all non-zero choices for c_i 's work.

Idea: Compute the isomorphism $\varphi: K \rightarrow \mathbb{Q}(\gamma)$ and instead of computing in K compute in $\mathbb{Q}(\gamma)$.
 $\mathbb{Q}(\gamma) = \mathbb{Q}[z]/m(z)$ where m is the min poly for γ over \mathbb{Q} .

Theorem. Let B be a basis for K over \mathbb{Q} .
 Let $d = \dim(K:\mathbb{Q})$.
 Let $c_1, \dots, c_n \in \mathbb{Z}$, $\gamma = c_1\alpha_1 + \dots + c_n\alpha_n$.
 Let $m(z)$ be the min. poly. for γ over \mathbb{Q} .
 The following statements are equivalent.

(i) γ is a prim. elem. for K .

(ii) $\deg(m) = d$.

\rightarrow (iii) $\det(A) \neq 0$ where $A = \begin{bmatrix} | & | & | & \dots & | \\ [1]_B & [\gamma]_B & [\gamma^2]_B & \dots & [\gamma^{d-1}]_B \\ | & | & | & & | \end{bmatrix}$

To compute in $\mathbb{Q}(\gamma) \cong \mathbb{Q}[z]/m(z)$ we need $m(z)$.

Letting $m(z) = z^d + a_{d-1}z^{d-1} + \dots + a_1z + a_0$,
 $0 = m(\gamma) = a_{d-1}\gamma^{d-1} + \dots + a_1\gamma + a_0 = -\gamma^d$

We have $A \begin{bmatrix} a_0 \\ a_1 \\ \vdots \\ a_{d-1} \end{bmatrix} = \begin{bmatrix} | \\ [-\gamma^d]_B \\ | \end{bmatrix}$. Solving this linear system gives us $m(z)$.

$a_1 = 1$ $a_2 = 1$

E.g. $\alpha_1 = \sqrt{2}$, $\alpha_2 = \sqrt{3}$.

Consider $\gamma = 1 \cdot \sqrt{2} + 1 \cdot \sqrt{3} = 1 \cdot z_1 + 1 \cdot z_2$.

$m_1(z) = z^2 - 2$, $m_2(z) = z^2 - 3$. $R = \mathbb{Q}[z_1, z_2] / \langle m_1, m_2 \rangle$.

A basis for R is $B = \{1, z_1, z_2, z_1 \cdot z_2\}$. $d = 2 \cdot 2 = 4$.

$$\begin{aligned} \begin{bmatrix} 1 \\ \gamma \\ 1 \end{bmatrix}_B &= \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} & \gamma^2 &= (z_1+z_2)(z_1+z_2) = \underbrace{z_1^2}_2 + z_1z_2 + z_2z_1 + \underbrace{z_2^2}_3 \\ & & &= 5 + 2z_1z_2 \\ \begin{bmatrix} \gamma^2 \\ \gamma^3 \end{bmatrix}_B &= \begin{bmatrix} 5 \\ 0 \\ 0 \\ 2 \end{bmatrix} & \gamma^3 &= (z_1+z_2)(5+2z_1z_2) = 5z_1+5z_2 + 2z_1^2z_2 + 2z_1z_2^2 \\ & & &= 11z_1+9z_2 \\ \begin{bmatrix} \gamma^3 \end{bmatrix}_B &= \begin{bmatrix} 0 \\ 11 \\ 9 \\ 0 \end{bmatrix} & \gamma^4 &= (z_1+z_2)(11z_1+9z_2) = 49 + 20z_1z_2 \end{aligned}$$

$$A = \begin{bmatrix} 1 & 0 & 5 & 0 \\ 0 & 1 & 0 & 11 \\ 0 & 0 & 0 & 9 \\ 0 & 0 & 2 & 0 \end{bmatrix} \xrightarrow{R_3 \leftarrow R_3 - R_2} \begin{bmatrix} 1 & 0 & 5 & 0 \\ 0 & 1 & 0 & 11 \\ 0 & 0 & 0 & -2 \\ 0 & 0 & 2 & 0 \end{bmatrix} \xrightarrow{R_3 \leftrightarrow R_4} \begin{bmatrix} 1 & 0 & 5 & 0 \\ 0 & 1 & 0 & 11 \\ 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & -2 \end{bmatrix} \quad \det(A) = 2 \cdot (-2) \cdot (-1) = 4 \neq 0.$$

Since $\det(A) = 4$, $\gamma = \sqrt{2} + \sqrt{3} = z_1 + z_2$ is a primitive element.

$$[A|b] = \begin{bmatrix} 1 & 0 & 5 & 0 & -49 \\ 0 & 1 & 0 & 11 & 0 \\ 0 & 0 & 0 & 9 & 0 \\ 0 & 0 & 2 & 0 & -20 \end{bmatrix} \quad \text{Solving } A \cdot a = [-\gamma^4]_B \Rightarrow a = \begin{bmatrix} 1 \\ 0 \\ -10 \\ 0 \end{bmatrix} \begin{matrix} a_0 \\ a_1 \\ a_2 \\ a_3 \end{matrix}$$

$$\Rightarrow m(z) = z^4 - 10z^2 + 1.$$

Thus $K = \mathbb{Q}(\sqrt{2}, \sqrt{3}) \cong \mathbb{Q}[z]/(z^4 - 10z^2 + 1) = R$ where a basis $B' = \{1, z, z^2, z^3\}$.

What is the isomorphism $\phi: K \rightarrow R$?

$z = \gamma = z_1 + z_2$, so $\phi^{-1}(z) = z_1 + z_2$.

$$\phi^{-1}([a + bz + cz^2 + dz^3]) = A \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} = A[f]_{B'}$$

$= [f]$.

$$\text{where } A^{-1} = \begin{bmatrix} 1 & 0 & 0 & -5/2 \\ 0 & -9/2 & 1/2 & 0 \\ 0 & 0 & 0 & 1/2 \\ 0 & 1/2 & -1/2 & 0 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ -9/2 \\ 0 \\ 1/2 \end{bmatrix}$$

$$\phi([a + bz_1 + cz_2 + dz_1z_2]) = A^{-1} \begin{bmatrix} a \\ b \\ c \\ d \end{bmatrix} = A^{-1}[g]_B.$$

$= [g]$

E.g. What is $\phi(\sqrt{2}) = \phi(z_1)$. $A^{-1} \begin{bmatrix} 0 \\ 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ -9/2 \\ 0 \\ 1/2 \end{bmatrix} \xrightarrow{B'} 0 - \frac{1}{2}z + 0z^2 + \frac{1}{2}z^3$