

# Polynomial GCD Computation with Sparse Interpolation.

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This is joint work with Lucas Hu

## Some Applications of $G = \gcd(A, B)$ in Computer Algebra

$$1 \quad \frac{A}{B} = \frac{A/G}{B/G} = \frac{\bar{A}}{\bar{B}}$$

2 If  $f = f_1^1 f_2^2 \dots f_r^r$  with  $\gcd(f_i, f_j) = 1$  then

$$\gcd(f, \frac{\partial f}{\partial x}) = f_2 f_3^2 \dots f_r^{r-1}.$$

$$3 \quad M = \begin{bmatrix} A & x & x & x \\ B & x & x & x \end{bmatrix} \rightarrow? \begin{bmatrix} A & x & x & x \\ 0 & y & y & y \end{bmatrix}$$

Bareiss [1966], Edmonds [1966]:  $\text{Row}_2 \leftarrow A \text{Row}_2 - B \text{Row}_1$

Lewis, MM: Compute  $G$ ,  $\bar{A} = A/G$  and  $\bar{B} = B/G$  then

$$\text{Row}_2 \leftarrow \bar{A} \text{Row}_2 - \bar{B} \text{Row}_1$$

4 Thomas Sturm [ICMS 2018] ML application: 50% in gcd, 50% in factorization.

# Sparse Modular Algorithms

**Input:**  $A$  and  $B$  in  $\mathbb{Z}[x_0, x_1, \dots, x_n]$ .

**Output:**  $G = \gcd(A, B)$ .

Talk: assume  $G = 1 x_0^m + \sum_{i=0}^{m-1} c_i(x_1, \dots, x_n) x_0^i$

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**Step 1** Pick a prime  $p$  and points  $\alpha_j \in \mathbb{Z}_p^n$  and compute

$$\gcd(A(x_0, \alpha_j), B(x_0, \alpha_j)) \bmod p = G(x_0, \alpha_j) = x_0^m + \underbrace{\sum_{i=0}^{m-1} c_i(\alpha_j)}_{c_i(\alpha_j)} x_0^i$$

for  $j = 1, 2, \dots, T$  and *interpolate*  $c_i(x_1, \dots, x_n)$

**Step 2** Compute  $\gcd(A, B)$  modulo  $p_2, p_3, \dots$  and obtain  $G$  using Chinese remaindering.

How do we parallelize this for  $N$  cores?

# Sparse Interpolation Algorithms

Assume  $G = x_0^m + \sum_{i=0}^{m-1} c_i(x_1, \dots, x_n) x_0^i$ .

Let  $\mathbf{t} = \max_i \#c_i$  and  $\mathbf{d} = \max_i \deg_{x_i} G$  and  $\mathbf{D} = \deg G$ .

Large GCD example:  $n = 8$ ,  $d = 20$ ,  $D = 60$  and  $t = 1000$ .

Zippel [1979]	$O(ndt)$ points	$p > 2nd^2t^2 = 6.4 \times 10^9$
BenOr/Tiwari [1988]	$O(t)$ points	$p > p_n^D = 5.3 \times 10^{77}$
Monagan/Javadi [2010]	$O(nt)$ points	$p > nDt^2 = 4.8 \times 10^8$
Murao/Fujise [1996]	$O(t)$ points	$p > (d+1)^n = 3.8 \times 10^{10}$

Maple, Magma, Fermat, Mathematica use Zippel for GCD

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## Talk Outline.

1. The BenOr-Tiwari algorithm mod  $p$ .
2. Unlucky evaluations and Kronecker substitutions.
3. Benchmarks in Cilk C

## Ben-Or Tiwari Sparse Interpolation

Let  $C(x_1, \dots, x_n) = \sum_{i=1}^t a_i M_i(x_1, \dots, x_n)$  where  $a_i \in \mathbb{Z}$ .

**Step 1** Compute values  $v_j = C(2^j, 3^j, 5^j, \dots, p_n^j)$  for  $0 \leq j < 2t$ .

Let  $m_i = M_i(2, 3, 5, \dots, p_n)$  and  $\Lambda(z) = \prod_{i=1}^t (z - m_i)$ .

**Step 2** Compute  $\Lambda(z)$  from  $v_j$  using Berlekamp-Massey or EA.

**Step 3** Factor  $\Lambda(z) = \prod_{i=1}^t (z - m_i)$ .

**Step 4** Factor the integers  $m_i$  to determine the monomials  $M_i$ .  
E.g. if  $M_1 = x_1^3 x_2^2 x_3^4$  then  $m_1 = 2^3 3^2 5^4 = 45000$

**Step 5** Determine the coefficients  $a_i$  by solving

$$\begin{bmatrix} 1 & 1 & \dots & 1 \\ m_1 & m_2 & \dots & m_t \\ m_1^2 & m_2^2 & \dots & m_t^2 \\ \vdots & \vdots & \vdots & \vdots \\ m_1^{t-1} & m_2^{t-1} & \dots & m_t^{t-1} \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ a_3 \\ \vdots \\ a_t \end{bmatrix} = \begin{bmatrix} v_0 \\ v_1 \\ v_2 \\ \vdots \\ v_{t-1} \end{bmatrix}$$

Do this all mod a prime  $p > m_i \leq p_n^D = 19^{60} = 5.3 \times 10^{77}$ .

# Ben-Or/Tiwari using discrete logarithms in $\mathbb{Z}_p$

[ Fujise and Murao. PASCO 1994. ]

[ Giesbrecht, Labahn and Lee, numerical logs, ISSAC 2006. ]

[ Kaltofen, PASCO 2010 ]

- ▶ Pick a prime  $p = q_1 q_2 q_3 \dots q_n + 1$  with  $\gcd(q_i, q_j) = 1$  and  $q_i > \deg_{x_i} G \implies p > (d+1)^n = 21^8 = 3.8 \times 10^{10}$ .
- ▶ Pick a random primitive element  $\alpha \in \mathbb{Z}_p$  and set  $\omega_i := \alpha^{(p-1)/q_i} \implies \omega_i^{q_i} = 1$ .
- ▶ Replace  $(2^j, 3^j, \dots, p_n^j)$  with  $(\omega_1^j, \omega_2^j, \dots, \omega_n^j)$  in BT. Hence if  $M_i = \prod_{k=1}^n x_k^{d_k}$  we have  $m_i = \prod_{k=1}^n \omega_k^{d_k}$ .

**Step 4** Compute the discrete logarithm

$$\log_\alpha m_i = d_1 q_2 q_3 \dots q_n + \dots + d_n q_1 q_2 \dots q_{n-1}$$

using Pohlig-Hellman in  $O(\sum_i \sqrt{q_i})$  and solve for the  $d_k$ .

## Unlucky Evaluation Points

Let  $G = \gcd(A, B)$  and  $\bar{A} = A/G$  and  $\bar{B} = B/G$ .

**Definition.**  $\alpha \in \mathbb{Z}_p^n$  is **unlucky** if  $\gcd(\bar{A}(x_0, \alpha), \bar{B}(x_0, \alpha)) \neq 1$ .

We can't interpolate  $G$  using unlucky evaluation points.

**Example.**  $\bar{A} = x_0^2 + (x_1 - 1)(x_2 - 9)x_0 + 1$   
 $\bar{B} = x_0^2 + 1$

Unlucky  $\alpha$ ?

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Unlucky  $\alpha$ ?  $x_1 = 1$  or  $x_2 = 9$ .

**Theorem:** If  $\alpha$  is chosen at random from  $\mathbb{Z}_p^n$  then

$$\text{Prob}[\alpha \text{ is unlucky}] \leq \frac{\deg \bar{A} \deg \bar{B}}{p}.$$

What happens when we use Ben-Or/Tiwari evaluation points?

## Ben-Or Tiwari Evaluation Points

**Example.**  $\bar{A} = x_0^2 + (x_1 - 1)(x_2 - 9)x_0 + 1$   
 $\bar{B} = x_0^2 + 1$

Ben-Or/Tiwari  $\alpha_j = (2^j, 3^j, 5^j, \dots, p_n^j)$  for  $0 \leq j < 2t$ .  
 $j = 0, 2$  are unlucky.

Discrete logs? Use  $\alpha_j = (\omega_1^j, \omega_2^j, \dots, \omega_n^j)$  for  $1 \leq j \leq 2t$ .  
But  $\omega_i^{q_i} = 1$  so  $j = q_1, 2q_1, 3q_1, \dots$  are unlucky.

Pick  $q_i > 2t \implies p > (2t)^n = (2000)^8 = 2.5 \times 10^{27}$ .  
But we don't know  $t$ !

# Kronecker Substitutions

For  $r > 0$  define

$$K_r(G(x_0, x_1, \dots, x_n)) = G(x, y, y^r, y^{r^2}, \dots, y^{r^{n-1}}) \in \mathbb{Z}[x, y].$$

If  $d = \max(\deg(G, x_i))$  then  $K_r$  is invertible if  $r > d$ .

**Example:** GCD in  $\mathbb{Z}_p[x_0, x_1, x_2]$  with  $d = 2$  so  $r = 3$ .

$$G = x_0^2 + x_1^2 + x_2^2 \quad K_3(G) = x^2 + y^2 + y^6$$

$$\bar{A} = x_0^2 - x_1^2 \quad K_3(\bar{A}) = x^2 - y^2$$

$$\bar{B} = x_0^4 - x_1 x_2 \quad K_3(\bar{B}) = x^4 - y^4$$

$$\gcd(\bar{A}, \bar{B}) = 1 \quad \gcd(K_3(\bar{A}), K_3(\bar{B})) = x^2 - y^2$$

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$$\bar{B} = x_0^4 - x_1 x_2 \quad K_3(\bar{B}) = x^4 - y^4$$

$$\gcd(\bar{A}, \bar{B}) = 1 \quad \gcd(K_3(\bar{A}), K_3(\bar{B})) = x^2 - y^2$$

**Definition:**  $K_r$  is unlucky if  $\gcd(K_r(\bar{A}), K_r(\bar{B})) \neq 1$

**Theorem 1:** The # of unlucky  $K_r$  is  $\leq (n-1)\sqrt{2 \deg \bar{A} \deg \bar{B}}$ .

Try  $K_r$  for  $r = d+1, d+2, \dots$  until we get a lucky one.

## Kronecker + Ben-Or Tiwari + Random Shift

Let  $K_r(G) = \gcd(K_r(A), K_r(B)) \in \mathbb{Z}[x, y]$ .

Pick  $p > \deg(K_r(G, y))$  and any generator  $\alpha \in \mathbb{Z}_p$ .

Pick random shift  $s$ .

Evaluation points:  $y = \alpha^{i+s}$  for  $i = 0, 1, \dots, 2t - 1$ .

Must solve the shifted transposed Vandermonde system

$$\begin{bmatrix} m_1^s & m_2^s & \dots & m_t^s \\ m_1^{s+1} & m_2^{s+1} & \dots & m_t^{s+1} \\ \vdots & \vdots & \vdots & \vdots \\ m_1^{s+t-1} & m_2^{s+t-1} & \dots & m_t^{s+t-1} \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_t \end{bmatrix} = \begin{bmatrix} v_s \\ v_{s+1} \\ \vdots \\ v_{s+t-1} \end{bmatrix}$$

Additional cost is  $O(t \log s)$  multiplications

# Kronecker substitutions and unlucky evaluation points

## Example

$$G = x_0 + x_1^d + x_2^d + \cdots + x_n^d$$

$$\bar{A} = x_0 + x_1 + \cdots + x_{n-1} + x_n^{d+1}$$

$$\bar{B} = x_0 + x_1 + \cdots + x_{n-1} + 1$$

$$R = \text{res}_{x_0}(\bar{A}, \bar{B}) = 1 - x_n^{d+1} \text{ and } K_{d+1}(R) = 1 - y^{(d+1)^n}$$

$$\text{Prob}[\alpha^s \text{ is unlucky}] \leq \frac{\deg K(R)}{p} \leq \frac{(d+1)^n}{p}.$$

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## Theorem 2

Over  $\mathbb{F}_p$  let  $A = x^m + \sum_{i=0}^{m-1} a_i(y)x^i$ , and  $B = x^n + \sum_{i=0}^{n-1} b_i(y)x^i$ .

Let  $X = |\{0 \leq \beta < p : \gcd(A(x, \beta), B(x, \beta)) \neq 1\}|$ .

If  $m > 0$  and  $n > 0$  and  $\deg a_i(y), b_i(y) \leq d$  then

$$E[X] =$$

# Kronecker substitutions and unlucky evaluation points

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Let  $X = |\{0 \leq \beta < p : \gcd(A(x, \beta), B(x, \beta)) \neq 1\}|$ .

If  $m > 0$  and  $n > 0$  and  $\deg a_i(y), b_i(y) \leq d$  then

$$E[X] = 1 \implies \text{Prob}[\alpha \text{ is unlucky}] = \frac{1}{p}.$$

Try  $p > 2(d+1)^n$ . If unlucky evaluations occur increase  $p$ .

# Benchmark

New algorithm coded in Cilk C codes for 31, 63 and 127 bit primes.

Benchmark:  $n = 8$ ,  $d = 20 \geq \deg_{x_i} G, \bar{A}, \bar{B}$ ,  $D = 60 \geq \deg G, \bar{A}, \bar{B}$ .

Coefficients of  $G, \bar{A}, \bar{B}$  generated at random on  $[0, 2^{31}]$ .

#G	#A	t	New algorithm $p = 29 \cdot 2^{57} + 1$		Zippel's algorithm	
			1 core (eval)	16 cores	Maple	Magma
$10^3$	$10^5$	113	0.66s (68%)	0.100s (6.6x)	341.9s	63.55s
$10^3$	$10^6$	130	5.66s (90%)	0.717s (9.4x)	5553.5s	FAIL
$10^4$	$10^6$	1198	48.44s (87%)	4.474s (10.2x)	62520.1s	FAIL
$10^3$	$10^7$	122	52.102 (92%)	4.591s (11.3x)	NA	NA
$10^4$	$10^7$	1212	428.96s (98%)	37.43s (11.5x)	NA	NA
$10^5$	$10^7$	11867	3705.4s (98%)	311.60s (11.9x)	NA	NA
$10^6$	$10^7$	117508	47568.0s (90%)	3835.9s (12.4x)	NA	NA

Timings (in seconds) on two Xeon E5-2680 CPUs, 8 cores, 2.2GHz/3.0GHz.

**Evaluation is the bottleneck!**

If  $G = \gcd(A, B)$  usually  $(s = \#A + \#B) \gg \#G \gg t$ .

It is  $O(st + nd)$  but easy to parallelize and vectorize.

## Bivariate Images

Let  $G = x_0^m + \sum_{i=0}^{m-1} \sum_{j=0} c_{ij}(x_2, \dots, x_n) x_0^i x_1^j$  in  $\mathbb{Z}[x_2, \dots, x_n][x_0, x_1]$ .

**Gain?** reduces  $t$ .

**Cost?**  $O(d^2) \rightarrow O(d^3)$  per image using Brown's dense GCD algorithm.

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$10^3$	$10^5$	113	0.66s (68%)	0.100s (6.6x)	341.9s	63.55s
		13	0.31s (55%)	0.066s (4.5x)		
$10^3$	$10^6$	130	5.66s (90%)	0.717s (9.4x)	5553.5s	FAIL
		14	1.68s (68%)	0.268 (4.3x)		
$10^4$	$10^6$	1198	48.44s (87%)	4.474s (10.2x)	62520.1s	FAIL
		122	7.27s (74%)	0.656s (11.2x)		
$10^4$	$10^7$	1212	428.96s (98%)	37.43s (11.5x)	NA	NA
		122	57.21s (90%)	5.10s (11.2x)		
$10^5$	$10^7$	11867	3705.4s (98%)	311.60s (11.9x)	NA	NA
		1114	438.87s (90%)	34.40s (12.7x)		
$10^6$	$10^7$	117508	47568s (90%)	3835.9s (12.4x)	NA	NA
		11002	4794.5s (83%)	346.1s (13.8x)		

## Conclusion

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Fast parallel multivariate evaluation of sparse polynomials.  
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- ▶ Speeding up evaluation? MM, Wong [PASCO 2017]  
Fast parallel multivariate evaluation of sparse polynomials.  
We use van der Hoven, Lecerf [2013]:  $\tilde{O}(s \log t + nd)$
- ▶ Using a Kronecker substitution:  $\deg(K_r(G), y)$  is  $(d + 1)^n$ .  
Have a 128 bit implementation using `_int128_t` in gcc.
- ▶ Details: A Fast Parallel Sparse Polynomial GCD Algorithm  
Submitted 2018 to JSC. See my homepage for a preprint.

Thank you!